

Sylwia Sikora

Flutter Developer

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Professional Summary

Flutter Developer skilled in mobile application development, including React Native. Proficient in the entire application development cycle, from requirement analysis and design to implementation and publishing on Google Play Store and Apple App Store. Capable of working both individually and in collaborative team environments.

Professional Experience

December 2023 – **Flutter Developer**, *Yarmobile*.

present [Batchpur](#) - rewriting an Android application to Flutter, dedicated to wastewater treatment technology.

[Aride](#) - Updating the application with new functionalities and integrating P24 payments.

October 2023 – **Flutter Developer**, *Softnauts*.

March 2024 [SGGW Map](#) - development of interactive map functions using Google Maps. Implementing clustering of points on the map and scanning QR codes. Integration of background location fetching. Application optimization for accessibility.

March 2020 – **Flutter Developer**, *Invo Technologies*.

June 2023 [Maczfit](#) - development of new functionalities and application optimization. Improving existing solutions and fixing bugs. Implementing native functions in Kotlin and Swift. Managing push notifications, ensuring their effective operation.

May 2018 – **Flutter Developer**, *Codahead*.

March 2020 *ScoreSplit* - enhancing the application with bug fixes, UI modifications, and PayPal payment integration.

Nuus - refreshing the UI and enabling communication with external APIs.

Listables - migrating from the Cordova framework to Flutter, resolving bugs, and introducing new features.

Mobd - enabling communication with OBD device via Bluetooth, including car position tracking and parameter display

March 2018 – **Intern/Android Developer**, *Codahead*.

December 2018 Bug fixing and application maintenance.

Implementing UI changes according to design requirements.

Education

2019 **Bachelor of Applied Computer Science**, *Jagiellonian University*.

Faculty of Physics, Astronomy, and Applied Computer Science

Major: Applied Computer Science

Thesis: Maximizing code reusability using application examples (React Native and React JS)

Skills

Languages Dart, Kotlin, Swift, JavaScript, Typescript

Flutter BLoC, Riverpod, Firebase, Build_runner, Json_serializable, Hive, GetIt, Http, Dio, GoRouter, AutoRoute

API REST, GraphQL

Patterns SOLID, DRY, Clean Architecture

Tools GIT, Postman, Android Studio, Visual Studio Code

Others Google Maps, Bluetooth, P24 payments

Languages Polish (Native), English (B2)