

Hrybov Dmytro

Motion Designer



Date of birth: 04.02.2000

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Skills

High level of proficiency in Adobe: After Effects, Illustrator, Photoshop, Cinema 4D+Arnold Renderer.

Skill of character animation with Duik Bassel, also learning visual programming software TouchDesigner.

Moderate experience in sound design with REAPER and Ableton Live.

Proficient with Microsoft Office, Google Suit. Worked with Jira.

Work experience

Production department worker

hochusobitake: november 2021 – may 2022

My duties were to communicate with different clothes productions, search for new fabric and accessories suppliers, sometimes I used to create graphic materials such as models of clothes, stickers, etc.

Motion Designer

Dveryki: december 2021 - april 2022

Dveryki is a non-commercial project which is engaged in the restoration of historical doors in Kharkiv.

I used to create graphics and animations for social media publication.

Language skills

English - Upper Intermediate

Ukrainian - Speaker

Russian - Speaker

Additional information

My favourite animation styles are kinetic typography, abstract 2D and 3D animation, animated posters and product design.

I acquired most of the skills on my own, but several months before war I began to pass professional motion design course. Unfortunately, now there is no way to continue this course, so I returned to independent study.

Thanks to independent study though I've got perfect skills in searching and using information.

My best sides are great communication skills, easy learning and high responsibility for work, good stress resistance. I can find a common language with different people easy and fast.